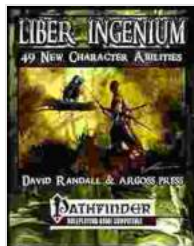


# Unleash Epicness: 49 New Character Abilities for the Pathfinder Role Playing Game



## Liber Ingenium: 49 New Character Abilities for the Pathfinder Role Playing Game

★★★★★ 5 out of 5

Language	: English
File size	: 3392 KB
Text-to-Speech	: Enabled
Screen Reader	: Supported
Enhanced typesetting	: Enabled
Print length	: 103 pages
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Are you ready to take your Pathfinder characters to the next level? Look no further than this collection of 49 new character abilities. These abilities span a wide range of classes, races, and playstyles, so there's sure to be something for everyone.

Whether you're a player looking to customize your character or a Game Master looking to add some new challenges to your campaign, these abilities are sure to please. So read on, and let your imagination run wild!

### New Character Abilities

- **Ability:** Arcane Archer

**Description:** The arcane archer is a master of combining arcane and martial prowess. They can infuse their arrows with a variety of magical

effects, making them a formidable foe on the battlefield.

**Prerequisites:** Base attack bonus +6, Point-Blank Shot, Precise Shot, Spellcraft 5 ranks

**Benefits:** The arcane archer gains the following abilities:

- **Arcane Shot:** The arcane archer can infuse their arrows with a variety of magical effects. These effects include: fire, ice, acid, electricity, and sonic damage.
- **Arcane Accuracy:** The arcane archer gains a +2 bonus to their attack rolls when using arcane shot.
- **Arcane Critical:** The arcane archer deals an extra 1d6 damage on a critical hit with an arcane shot.
- **Ability:** Battle Dancer

**Description:** The battle dancer is a master of combat and performance. They can use their dancing skills to enhance their combat abilities, making them a formidable foe on the battlefield.

**Prerequisites:** Perform (dance) 5 ranks, Combat Expertise

**Benefits:** The battle dancer gains the following abilities:

- **Dancing Blade:** The battle dancer can add their Perform (dance) bonus to their attack rolls.
- **Evasive Dance:** The battle dancer can use their Perform (dance) bonus to AC.

- **Whirlwind Attack:** The battle dancer can make a full attack action as a standard action.
- **Ability:** Bloodrager

**Description:** The bloodrager is a fierce warrior with a connection to the primal forces of nature. They can enter a bloodrage, which grants them a number of powerful bonuses.

**Prerequisites:** Base attack bonus +4, Constitution 13, Strength 13

**Benefits:** The bloodrager gains the following abilities:

- **Bloodrage:** The bloodrager can enter a bloodrage as a swift action. While in a bloodrage, the bloodrager gains a +2 bonus to Strength, Dexterity, and Constitution, as well as a +4 bonus to Will saves.
- **Blood Frenzy:** The bloodrager can make a full attack action as a standard action while in a bloodrage.
- **Blood Strike:** The bloodrager can add their bloodrage bonus to their damage rolls.
- **Ability:** Cavalier

**Description:** The cavalier is a mounted warrior who excels in combat and leadership. They can use their mount to charge into battle, and they can inspire their allies with their presence.

**Prerequisites:** Base attack bonus +3, Ride 3 ranks

**Benefits:** The cavalier gains the following abilities:

- **Mount:** The cavalier gains a mount, which they can use to charge into battle.
- **Challenge:** The cavalier can challenge an opponent to a duel. If the cavalier wins the duel, they gain a +2 bonus to attack rolls against the opponent.
- **Inspiring Presence:** The cavalier can inspire their allies with their presence, granting them a +2 bonus to attack rolls and saving throws.
- **Ability:** Druid

**Description:** The druid is a master of nature who can transform into animals, cast spells, and summon nature spirits.

**Prerequisites:** Wisdom 13

**Benefits:** The druid gains the following abilities:

- **Wild Shape:** The druid can transform into an animal as a standard action.
- **Nature's Bond:** The druid gains a +2 bonus to Handle Animal checks.
- **Summon Nature's Ally:** The druid can summon a nature spirit to aid them in combat.

These are just a few of the many new character abilities that are available for the Pathfinder Role Playing Game. With so many options to choose from, you're sure to find the perfect abilities to customize your characters and make them truly unique.

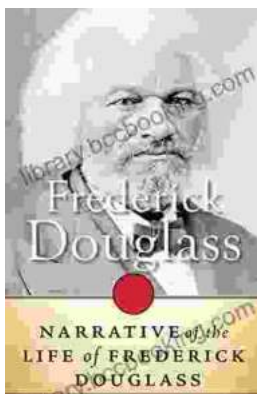
So what are you waiting for? Start adding these abilities to your game today and see how much fun you can have!



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